



BEFORE YOU BEGIN

Quick Setup Guide for All PPT Games

Follow these steps to ensure the VBA game engine works correctly every time.

SYSTEM REQUIREMENTS



Windows PC Only

PPT Games are designed exclusively for Windows PCs.



Microsoft PowerPoint Required

PowerPoint 2019
PowerPoint 2021
Microsoft 365 (Desktop)



NOT SUPPORTED

Mac • Chromebook • iPad
Mobile Devices • Google Slides
PowerPoint Online
OpenOffice / LibreOffice

RECOMMENDED DISPLAY SETTINGS



RESOLUTION

1920×1080 (Recommended)

Any resolution
1920 wide or lower

125%

DISPLAY SCALING

125% Recommended

Higher resolutions and unusual scaling settings may cause slower performance or mouse alignment issues.

CONNECT YOUR DISPLAY



1 Connect your TV, projector, or second monitor.



2 Press Windows + P.



3 Select **EXTEND**.



Do not use Duplicate/Mirror Mode.

ENABLE PRESENTER VIEW



Inside PowerPoint:

✓ **Slide Show** →
Use Presenter View

Make sure this option is enabled before starting the game.

PRESENTER VIEW ALLOWS:

- The audience to see only the game board.
- The host to see controls and navigation tools.

START THE GAME

- 1 Open the PowerPoint file.
- 2 Click **Enable Content** if prompted.
- 3 Start the slideshow (F5).
- 4 Move your mouse completely onto the audience screen.
- 5 Locate the black bar at the bottom of the game screen labeled:

CLICK HERE TO BEGIN

- 6 Click the bar once. The game engine is now active.



Do not click the game background. The black input bar must remain selected for keyboard and buzzer inputs to function properly.

BEFORE YOUR EVENT

Take 60 seconds to verify:

- ✓ Display is set to **EXTEND MODE**
- ✓ Resolution is **1920×1080** or lower
- ✓ Display Scaling is **125%**
- ✓ Presenter View is enabled
- ✓ Num Lock is ON
- ✓ The black **"CLICK HERE TO BEGIN"** bar has been activated

NEED HELP?



For complete installation instructions, troubleshooting, macro settings, buzzer setup, and advanced configuration, please refer to the included [README.pdf](#) included with every PPT Games download.

QUICK REMINDERS



Use the numeric keypad (1–5) for player inputs. Ensure Num Lock is ON.



Always click the **"CLICK HERE TO BEGIN"** bar on the audience screen.



Enable macros and ActiveX controls when prompted.



Thank you for using PPT Games by Pastor Robin!
Creating fun, engaging, and meaningful experiences for your ministry.

PPT GAMES BY PASTOR ROBIN
Where live games bring people together.

HOW WELL DO YOU KNOW YOUR BFF?



[CLICK HERE TO START](#)



PREDICT

The BFF Game challenges teams to predict what their best friends will say.



REVEAL

One BFF from each team leaves the room while the remaining players answer questions on their behalf. When the BFFs return, their real answers are compared with the predictions.



SCORE

Correct matches earn points. The team with the highest score at the end wins.

2-4 Teams • 1-3 Rounds • Custom Questions • Optional Final Round

SET UP YOUR GAME

CHOOSE YOUR GAME OPTIONS

THE

OPTION MENU

A. NUMBER OF TEAMS

B. NUMBER OF ROUNDS

C. QUESTIONS PER ROUND

D. FINAL ROUND

4

2

3

ON

BFF GAME

FRIENDS, FUN & ADVENTURE!

TEAM1

TEAM2

TEAM3

TEAM4

PRESS A-C TO CHANGE OPTIONS AND 1-4 TO CHANGE NAMES (O OR SPACE TO RETURN TO MAIN MENU)

A

NUMBER OF TEAMS

Press A to choose 2, 3, or 4 teams.

2

3

4

B

NUMBER OF ROUNDS

Press B to choose 1, 2, or 3 regular rounds.

1

2

3

C

QUESTIONS PER ROUND

Press C to choose 1 through 5 questions per round.

1

2

3

4

5

D

FINAL ROUND ON OR OFF

Press D to turn the Final Round on or off.

ON

OFF

1-4

Press 1-4 to rename the corresponding teams.

O

Press O to open or close the Options Menu.

SPACE

Press SPACE (or O when you are ready to continue.

IMPORTANT!

1

2

3

4

Use the number keys above the letters—
not the numeric keypad.

2-4
TEAMS

1-3
ROUNDS

CUSTOM
QUESTIONS

OPTIONAL
FINAL ROUND

INTRODUCE THE BFFS



STEP 1

PRESENTING OUR BFFS!

ROB

TEAM1

LILY

TEAM2

RYAN

TEAM3

ANNA

TEAM4

1 ENTER THE BFF NAMES

- Each team has one BFF who will leave during the prediction phase.
- Press **1-4** to choose a BFF name. Type the name and press **ENTER** to save it.

2 SEND THE BFFS OUT

- After all names are entered, press **SPACE**.
- The selected BFF from each team must leave the room or move somewhere they cannot hear the questions or the team's predictions.

STEP 2

BFF PLAYERS PLEASE EXIT THE ROOM

ROB

TEAM1

LILY

TEAM2

RYAN

TEAM3

ANNA

TEAM4

[AFTER PLAYERS EXIT] PRESS SPACE TO CONTINUE



HOST TIP:

Make sure the BFFs cannot listen through an open door, nearby hallway, or video feed.



PICK A QUESTION & PREDICT

WORK TOGETHER TO PREDICT WHAT YOUR BFF WILL SAY!

QUESTION

ROB

TEAM 1

1

WHAT IS YOUR BFF'S FAVORITE WAY TO EXERCISE?

2

IF YOUR BFF WON THE LOTTERY, WHAT'S THE FIRST THING THEY WOULD BUY?

3

WHAT IS YOUR BFF'S FAVORITE WAY TO SPEND A RAINY AFTERNOON?

USE 1-3 TO SELECT QUESTION (PRESS S TO SWITCH)

CHOOSE

QUESTION

LILY

TEAM 2

WHAT IS YOUR BFF'S DREAM VACATION DESTINATION?

SCORE

0

TEAM 2

ANSWER

JAPAN

ENTER RESPONSE FOR CURRENT TEAM

1 CHOOSE A QUESTION

- Three random questions appear.
- Press **1**, **2**, or **3** to select one.
- Press **S** before selecting to replace all three questions with a new set.



2 ENTER THE TEAM'S PREDICTION

- The current team discusses what they think their BFF will say.
- Type the team's prediction into the answer box and press **ENTER**.



3 CONTINUE THROUGH EVERY TEAM

- The game automatically advances to the next team and repeats the process.
- Keep working together to predict the best answer!



HOST TIP:

Keep answers short and specific. A prediction such as JAPAN is easier to compare than a full sentence.



BRING THE BFFS BACK!

QUESTION

LILY

TEAM 2

WHAT IS YOUR BFF'S DREAM VACATION
DESTINATION?

SCORE

0

TEAM 2

ANSWER

JAPAN

ENTER RESPONSE FOR CURRENT TEAM

NOW ASK FOR THE REAL ANSWER

After every team has entered its predictions,
the game asks the BFFs to return.

For each question:

- 1 Read the question aloud.
- 2 Let the BFF answer without help from the team.
- 3 Check Presenter View to see the team's stored prediction.
- 4 Press **SPACE** to reveal the prediction to everyone.



PRESENTER VIEW (HOST SCREEN)

SHOW TASKBAR DISPLAY SETTINGS END SLIDE SHOW

0:05:37 11:12 AM

End of slide show

QUESTION

LILY
TEAM 2

WHAT IS YOUR BFF'S DREAM VACATION
DESTINATION?

SCORE

0

TEAM 2

ANSWER

JAPAN

ENTER RESPONSE FOR CURRENT TEAM

TEAM ANSWER = HAWAII



The audience sees the question screen.



The host privately sees the stored team answer inside Presenter View. The notes area displays the prediction before it appears publicly.



Slide 1 of 1

A⁺ A⁻



IMPORTANT!

Do not reveal the team's prediction until
the BFF has finished answering.



MATCH OR NO MATCH?

After revealing the team's prediction:

CORRECT — PRESS SPACE

QUESTION

ROB
TEAM 1

WHAT IS YOUR BFF'S DREAM VACATION DESTINATION?

SCORE

10

TEAM 1

ANSWER

HAWAII

INCORRECT — PRESS X

QUESTION

LILY
TEAM 2

WHAT IS YOUR BFF'S DREAM VACATION DESTINATION?

SCORE

0

TEAM 2

ANSWER

JAPAN

★ The score updates automatically. ★

QUESTION

ROB
TEAM 1

WHAT IS YOUR BFF'S DREAM VACATION DESTINATION?

SCORE

10

TEAM 1

ANSWER

HAWAII

PRESS SPACE TO CONTINUE

10 POINTS × CURRENT ROUND

ROUND 1 Round 1 match: 10 points

ROUND 2 Round 2 match: 20 points

ROUND 3 Round 3 match: 30 points

★ Correct-answer scoring is calculated automatically from the current round.

HOST JUDGMENT

Answers do not always need identical wording.

- ✓ “Hawaii” and “Honolulu” may be close enough, depending on the question.
- ✓ “Playing video games” and “gaming” clearly mean the same thing.
- ✗ “Asia” and “Japan” are not necessarily the same answer.

★ Set a consistent standard before the game begins.

💡 **HOST TIP:** Keep the game fair, keep the standard consistent, and keep the fun going!

BEGIN THE FINAL ROUND!

It's time to see if your BFFs think alike!

FINAL ROUND

SUSAN	TOM	JAMES	ANDREW
ESTHER	NOAH	BRIAN	JOSEPH
TEAM 1	TEAM 2	TEAM 3	TEAM 4

USE 1-4 TO CHANGE NAMES (PRESS SPACE TO CONTINUE)



When the Final Round begins, each team uses **TWO BFF** players. Press **1-4** to enter the names for each pair.

EXAMPLE TEAM PAIRS

1 TEAM 1  BFF A SUSAN  BFF B ESTHER TEAM 1	2 TEAM 2  BFF A TOM  BFF B NOAH TEAM 2	3 TEAM 3  BFF A JAMES  BFF B BRIAN TEAM 3	4 TEAM 4  BFF A ANDREW  BFF B JOSEPH TEAM 4
--	--	---	---



After entering all names,
PRESS SPACE to continue.



FINAL ROUND GOAL

The team must predict which member of its BFF pair best matches each **"Who is more likely?"** question.



MAKE THE FINAL PREDICTIONS!

Predict which BFF will best match each question.

FINAL QUESTIONS

ROB

TEAM 1

1

WHO TAKES LONGER TO FALL ASLEEP AT NIGHT?

2

WHO IS THE BETTER GIFT-GIVER?

3

WHO IS MORE LIKELY TO REMEMBER OBSCURE FACTS?

4

WHO IS MORE LIKELY TO FORGET TO CHARGE THEIR PHONE?

5

WHO IS MORE LIKELY TO LEAVE DISHES IN THE SINK OVERNIGHT?

★ Five questions are selected for the Final Round. ★

QUESTION

LILY

TEAM 2

WHO IS THE BETTER GIFT-GIVER?

SCORE
0

TEAM 2

ANSWER
TOM

PRESS **SPACE** TO SWITCH BFF (PRESS **ENTER** TO CONTINUE)

The game randomly selects five "Who is more likely?" questions. Examples include:

- Who takes longer to fall asleep?
- Who is the better gift-giver?
- Who is more likely to forget to charge their phone?

The Final Round library uses "Who is more likely?" prompts designed for a pair of BFFs.

For each team:

- 1 Press **SPACE** to switch the displayed answer between BFF A and BFF B.
- 2 Press **ENTER** when the correct predicted name is displayed.



The selected name becomes that team's stored prediction.

CONTROL PANEL

KEY
FINAL PREDICTION ACTION
SPACE


Switch between the two BFFs (A or B).

KEY
FINAL PREDICTION ACTION
ENTER


Save the displayed prediction and continue.


HOST TIP:

Keep answers short and specific. Clear, simple predictions are easier to match and more fun to compare!



THE BFFS CHOOSE!

It's decision time for each BFF pair!

BFF PLAYERS PLEASE RETURN

SUSAN	TOM	JAMES	ANDREW
ESTHER	NOAH	BRIAN	JOSEPH

PRESS SPACE TO CONTINUE

Bring both BFFs from every team back into the room.



Have each pair sit or stand **BACK-TO-BACK** so they cannot copy one another.



For every question:

- 1 Read the question aloud.
- 2 Count: **"One, two, three!"**
- 3 Both players point to or raise a hand for the person they choose.
- 4 Compare both choices with the team's stored prediction.

QUESTION

WHO IS THE BETTER GIFT-GIVER?

SUSAN	NOAH	JAMES	ANDREW
TEAM1	TEAM2	TEAM3	TEAM4

USE 1-4 TO SWITCH TEAM STATE IN PRESENTER VIEW (PRESS SPACE TO AWARD POINTS)

★ A TEAM IS CORRECT ONLY WHEN... ★

1 BOTH BFFS choose the **SAME PERSON.**



2 Their choice matches the **TEAM'S PREDICTION.**



That **DOUBLE-MATCH** requirement is the key rule of the Final Round.

SCORE THE FINAL ROUND!

Presenter View shows the status of every team.

SHOW TASKBAR

DISPLAY SETTINGS

END SLIDE SHOW

0:13:28

11:20 AM

End of slide show

QUESTION

WHO IS THE BETTER GIFT-GIVER?

SUSAN

NOAH

JAMES

ANDREW

TEAM1

TEAM2

TEAM3

TEAM4

TEAM 1 = CORRECT

TEAM 2 = CORRECT

TEAM 3 = CORRECT

TEAM 4 = CORRECT

Slide 1 of 1

During Final Round scoring, Presenter View tracks the status of every team.

FINAL ROUND VALUE

40 POINTS
PER CORRECT ANSWER

10 points × Round 4 = 40 points

The game can award Final Round points to several teams on the same question.



Press:

- 1 to switch Team 1 between correct and incorrect
- 2 to switch Team 2
- 3 to switch Team 3
- 4 to switch Team 4

- Confirm every team's status before continuing.
- Press **SPACE** to award points.

QUESTION

WHO IS THE BETTER GIFT-GIVER?

110

100

90

110

TEAM1

TEAM2

TEAM3

TEAM4

PRESS SPACE TO CONTINUE



Updated-score result after points are awarded to the teams.



IMPORTANT WARNING

Always check Presenter View before pressing SPACE. Once the points are awarded, the game advances to the next question.

SCORE THE FINAL ROUND

SHOW TASKBAR DISPLAY SETTINGS END SLIDE SHOW

0:13:28 11:20 AM End of slide show

QUESTION

WHO IS THE BETTER GIFT-GIVER?

SUSAN NOAH JAMES ANDREW
TEAM1 TEAM2 TEAM3 TEAM4

TEAM 1 = CORRECT
TEAM 2 = CORRECT
TEAM 3 = CORRECT
TEAM 4 = CORRECT

Slide 1 of 1



During Final Round scoring, Presenter View tracks the status of every team.

FINAL ROUND VALUE

40 POINTS

PER CORRECT ANSWER

10 points × **Round 4** = **40 points**

★

The game can award Final Round points to several teams on the same question.



Press:

1

to switch Team 1 between correct and incorrect

2

to switch Team 2

3

to switch Team 3

4

to switch Team 4



Confirm every team's status before continuing.



Press **SPACE** to award points.

QUESTION

WHO IS THE BETTER GIFT-GIVER?

110

TEAM1

100

TEAM2

90

TEAM3

110

TEAM4

PRESS SPACE TO CONTINUE



Updated-score result after points are awarded to the teams.



IMPORTANT WARNING

Always check Presenter View before pressing SPACE. Once the points are awarded, the game advances to the next question.

CREATE YOUR OWN QUESTIONS!

Use simple text files to add your own questions to the game.

REGULAR QUESTIONS

Open questions.txt in Notepad.
Each line becomes one regular game question.



questions.txt

```

questions.txt - Notepad
File Edit Format View Help

What is your BFF's favorite snack?
Where would your BFF go on vacation?
What always makes your BFF laugh?
What is your BFF's guilty pleasure?
What movie could your BFF watch over and over?
What is your BFF most likely to forget?
What food could your BFF eat every day?
What song best describes your BFF?
What is your BFF's biggest pet peeve?
If your BFF could have any superpower, what would it be?
...
    
```



AI PROMPT

Create 50 clean, funny BFF prediction questions for **[AGE GROUP OR EVENT]**. Put one question on each line. Do not number the questions. Include favorites, habits, memories, personality, school, entertainment, food, and funny hypothetical situations. Keep every question short enough to fit on a game screen.

FINAL ROUND QUESTIONS

Open finals.txt in Notepad.
Each line becomes one Final Round question.



finals.txt

```

finals.txt - Notepad
File Edit Format View Help

Who is more likely to forget their phone?
Who is more likely to be late?
Who is more likely to win a talent show?
Who is more likely to start a random dance?
Who is more likely to get in trouble?
Who is more likely to become famous?
Who is more likely to survive a zombie apocalypse?
Who is more likely to go skydiving?
Who is more likely to pull an all-nighter?
Who is more likely to sleep through an alarm?
...
    
```



AI PROMPT

Create 30 clean **"Who is more likely?"** questions for two best friends. Put one question on each line with no numbering. Make every question answerable by choosing one of the two people.

FILE RULES



Use one question per line.



Save as plain .txt files.



Keep both files in the same folder as the game.



Restart the game after editing.



The game searches for **questions.txt** and **finals.txt** in the presentation folder.



HOST TIP: Back up your original files before making changes. Share your custom questions with other hosts!



HOST CONTROLS AND TIPS

Everything you need to run the game like a pro!

PRESENTER VIEW EXAMPLES

TEAM ANSWER PREVIEW

LILY

TEAM 2

QUESTION

ANSWER (Team Prediction)

WHO IS THE BETTER
GIFT-GIVER?

TOM

The host privately sees the team's stored prediction in Presenter View.

FINAL ROUND SCORING PREVIEW

FINAL ROUND SCORING

FINAL QUESTION 1 OF 5

LILY

TEAM 2

TEAM 1	SUSAN & ESTHER	CORRECT	40
TEAM 2	TOM & NOAH	INCORRECT	0
TEAM 3	JAMES & BRIAN	CORRECT	40
TEAM 4	ANDREW & JOSEPH	INCORRECT	0

Presenter View tracks each team's Final Round status.

MAIN GAME CONTROLS

SPACE Continue, reveal, confirm, or award points

ENTER Save a typed answer or Final Round prediction

BACKSPACE Remove typed characters

O Open or close Options Menu

ESC Reset the game

KEYBOARD CONTROLS



SELECTION AND SCORING

1-4 Select teams, names, or Final Round team states

1-3 Choose a regular question

S Replace questions or switch question sets

X Mark a regular answer incorrect



HOST TIPS



FOLLOW THE INSTRUCTION BAR

The bottom instruction bar changes throughout the game and tells you which keys are currently active.

EXAMPLE

USE 1-4 TO TOGGLE TEAM STATUS
PRESS SPACE TO AWARD POINTS



KEEP PRESENTER VIEW ON

Keep Presenter View on the host's monitor at all times. You'll see answers and scoring details the audience cannot see.



KEEP ANSWERS SHORT

Short, specific answers are easier to compare and score.

GOOD: JAPAN

NOT IDEAL:
I would love to go to Japan



LET BFFs ANSWER FIRST

Never reveal the team's prediction until the BFFs have given their real answer.

This keeps the game fair and fun!



DECIDE HOW STRICT MATCHING WILL BE

Agree on your matching standard with other hosts before starting.

Be consistent for the entire game.



TEST THE GAME

Test the game with the projector or television before participants arrive.

Check visibility, sound, and key responses.



USE PRESENTER VIEW WISELY.

It's your secret weapon for running a smooth, fair, and exciting game!

BE A LEGENDARY HOST!

TROUBLESHOOTING

Quick fixes for common issues.

1 THE KEYBOARD DOES NOT RESPOND



- Run the game in **PowerPoint Slide Show mode**.
- Click the black instruction bar once to restore keyboard focus.
- Use the main keyboard number row.
- Do not use the numeric keypad.

2 QUESTIONS.TXT OR FINALS.TXT WAS NOT FOUND



- Confirm that the file is in the same folder as the PowerPoint.
- Confirm the **exact filename**.
- Check that Windows did not create **questions.txt.txt**.
- Do the same for **finals.txt**.

3 CUSTOM QUESTIONS DO NOT APPEAR



- Save and close the text file.
- Exit and restart the game.
- Keep one complete question on each line.
- Remove unnecessary blank lines.

4 PRESENTER VIEW DOES NOT SHOW THE ANSWERS



- Enable PowerPoint Presenter View.
- Set the host monitor as the Presenter View display.
- Set the projector or television as the audience display.
- Test the arrangement before playing.

5 MACROS ARE BLOCKED



- Use desktop Microsoft PowerPoint.
- Select **Enable Editing** and **Enable Content** when prompted.
- Do not use PowerPoint for the web.
- Keep all game files together.

6 TYPED CHARACTERS DO NOT WORK



The built-in answer-entry system is designed mainly for:

- Letters
- Numbers
- Spaces
- Backspace

Avoid long answers and unusual punctuation.



STILL NEED HELP?

Try restarting the game and checking the tips above.



PRO TIP

Test everything before your event so you can focus on having fun!



BFF GAME

THANK YOU FOR PLAYING!

FRIENDSHIP HAS BEEN TESTED.

The best moments in **The BFF Game**
are not only the correct answers.
They are the **unexpected predictions**,
hilarious disagreements,
surprising confessions,
and **stories** that come out along the way.

FINAL REMINDERS



KEEP THE BFFS
OUT OF **EARSHOT**



LET THEM ANSWER
BEFORE THE REVEAL



WATCH PRESENTER
VIEW **CAREFULLY**

**NOW FIND OUT WHO REALLY
KNOWS THEIR BFF BEST!**

PPT.GAMES



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